



### Art Progression of Skills

<b><u>Strand</u></b>	<b><u>EYFS</u></b>	<b><u>Year 1</u></b>	<b><u>Year 2</u></b>	<b><u>Year 3</u></b>	<b><u>Year 4</u></b>	<b><u>Year 5</u></b>	<b><u>Year 6</u></b>
Human form				<ul style="list-style-type: none"> <li>Draw, paint or sculpt a human figure in a variety of poses, using a range of materials, such as pencil, charcoal, paint and clay.</li> </ul>	<ul style="list-style-type: none"> <li>Explore and develop art that uses the human form to create a narrative, using ideas from contemporary or historical starting points.</li> </ul>		<ul style="list-style-type: none"> <li>Use distortion, abstraction and exaggeration to create interesting effects in portraiture or figure drawing.</li> </ul>
				<b>Tremors</b>	<b>I am Warrior</b>		<b>Gallery Rebels</b>
Creation	<ul style="list-style-type: none"> <li>Make use of props and materials when role playing characters in narratives and stories.</li> </ul>	<ul style="list-style-type: none"> <li>Design and make art to express ideas.</li> </ul>	<ul style="list-style-type: none"> <li>Select the best materials and techniques to develop an idea.</li> </ul>	<ul style="list-style-type: none"> <li>Use and combine a range of visual elements in artwork.</li> </ul>	<ul style="list-style-type: none"> <li>Develop techniques through experimentation to create different types of art.</li> </ul>	<ul style="list-style-type: none"> <li>Produce creative work on a theme, developing ideas through a range of preliminary sketches or models.</li> </ul>	<ul style="list-style-type: none"> <li>Create innovative art that has personal, historic or conceptual meaning.</li> </ul>
	<b>Creatures Great and Small Fairy Tales</b>	<b>Rio di Vida</b>	<b>Muck, Mess and Mixtures</b>	<b>Scrumdiddlyumptious</b>	<b>Road Trip USA Blue Abys</b>	<b>Beast Creator Pharaohs Off with Her Head</b>	<b>Gallery Rebels Hola Mexico</b>
Generation of Ideas		<ul style="list-style-type: none"> <li>Communicate their ideas simply before creating artwork.</li> <li></li> </ul>	<ul style="list-style-type: none"> <li>Make simple sketches to explore and develop ideas.</li> </ul>	<ul style="list-style-type: none"> <li>Use preliminary sketches in a sketchbook to communicate an idea or experiment with a technique.</li> </ul>	<ul style="list-style-type: none"> <li>Create a series of sketches over time to develop ideas on a theme or mastery of a technique. Artists use sketching to develop an idea over time.</li> </ul>	<ul style="list-style-type: none"> <li>Review and revisit ideas and sketches to improve and develop ideas.</li> </ul>	<ul style="list-style-type: none"> <li>Gather, record and develop information from a range of sources to create a mood board or montage to inform their thinking about a piece of art.</li> </ul>



		<b>Memory Box</b>	<b>Wriggle and Crawl Muck, Mess and Mixtures</b>	<b>Tribal Tales</b>	<b>Blue Abys</b>	<b>Beast Creator</b>	<b>Revolution</b>
Evaluation	<ul style="list-style-type: none"> <li>Share their creations, explaining the process they have used;</li> </ul>	<ul style="list-style-type: none"> <li>Say what they like about their own or others' work using simple artistic vocabulary.</li> </ul>	<ul style="list-style-type: none"> <li>Analyse and evaluate their own and others' work using artistic vocabulary.</li> </ul>	<ul style="list-style-type: none"> <li>Make suggestions for ways to adapt and improve a piece of artwork.</li> </ul>	<ul style="list-style-type: none"> <li>Give constructive feedback to others about ways to improve a piece of artwork.</li> </ul>	<ul style="list-style-type: none"> <li>Compare and comment on the ideas, methods and approaches in their own and others' work.</li> </ul>	<ul style="list-style-type: none"> <li>Adapt and refine artwork in light of constructive feedback and reflection.</li> </ul>
	<p><b>All About Me</b> <b>Julia Donaldson</b> <b>Creatures Great</b> <b>Small</b> <b>Fairy Tales</b> <b>Under the Sea</b></p>	<b>Memory Box</b>	<b>Muck, Mess and Mixtures</b>	<b>Scrumdiddlyumptious</b>	<b>I am Warrior</b>	<b>Peasants, Princes and Pestilence</b>	<b>Gallery Rebels Frozen Kingdom</b>
Malleable Materials	<ul style="list-style-type: none"> <li>Make use of props and materials when role playing characters in narratives and stories.</li> </ul>	<ul style="list-style-type: none"> <li>Manipulate malleable materials by squeezing, pinching, pulling, pressing, rolling, modelling, flattening, poking, squashing and smoothing.</li> </ul>	<ul style="list-style-type: none"> <li>Press objects into a malleable material to make textures, patterns and imprints.</li> </ul>	<ul style="list-style-type: none"> <li>Create a 3-D form using malleable or rigid materials, or a combination of materials.</li> </ul>	<ul style="list-style-type: none"> <li>Use clay to create a detailed 3-D form.</li> </ul>		<ul style="list-style-type: none"> <li>Create a 3-D form using malleable materials in the style of a significant artist.</li> </ul>
	<p><b>Julia Donaldson</b> <b>Creatures Great</b> <b>and Small</b> <b>Fairy Tales</b></p>	<b>Dinosaur Planet</b>	<b>Beachcombers</b>	<b>Gods and Mortals</b>	<b>I am Warrior</b>		<b>Hola Mexico</b>



Paper and Fabric	<ul style="list-style-type: none"> <li>Make use of props and materials when role playing characters in narratives and stories.</li> </ul>	<ul style="list-style-type: none"> <li>Use textural materials, including paper and fabric, to create a simple collage.</li> </ul>		<ul style="list-style-type: none"> <li>Weave natural or man-made materials on cardboard looms, making woven pictures or patterns.</li> </ul>			<ul style="list-style-type: none"> <li>Combine the qualities of different materials including paper, fabric and print techniques to create textural effect</li> </ul>
	<b>Fairy Tales</b>	<b>Rio di Vida</b>		<b>Tribal Tales</b>			<b>Gallery Rebels</b>
Paint	<ul style="list-style-type: none"> <li>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function;</li> </ul>	<ul style="list-style-type: none"> <li>Identify and use paints in the primary colours.</li> </ul>	<ul style="list-style-type: none"> <li>Identify and mix secondary colours. The secondary colours are green, purple and orange.</li> </ul>	<ul style="list-style-type: none"> <li>Identify, mix and use contrasting coloured paints. Examples of contrasting colours include red and green, blue and orange, purple (violet) and yellow.</li> </ul>			<ul style="list-style-type: none"> <li>Use colour palettes and characteristics of an artistic movement or artist in artwork.</li> </ul>
	<b>All About Me</b>	<b>The Enchanted Wood</b>	<b>Muck, Mess and Mixtures</b>	<b>Flow</b>			<b>Gallery Rebels</b>
Pencil, ink and charcoal	<ul style="list-style-type: none"> <li>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function;</li> </ul>	<ul style="list-style-type: none"> <li>Use soft and hard pencils to create different types of line.</li> </ul>	<ul style="list-style-type: none"> <li>Use the properties of pencil, ink and charcoal to create different patterns, textures and lines, and explore shape, form and space</li> </ul>		<ul style="list-style-type: none"> <li>Use the properties of pen, ink and charcoal to create a range of effects in drawing.</li> </ul>		<ul style="list-style-type: none"> <li>Use line and tone to draw perspective. Line is the most basic element of drawing and can be used to create outlines, contour lines to make images three-dimensional and for shading in the form of cross-hatching</li> </ul>
	<b>Under the Sea</b>	<b>Memory Box</b>	<b>Land Ahoy</b>		<b>Blue Abys</b>		<b>Darwin's Delight</b>



Printing			<ul style="list-style-type: none"> <li>Use the properties of various materials, such as clay or polystyrene, to develop a block print.</li> </ul>		<ul style="list-style-type: none"> <li>Combine a variety of printmaking techniques and materials to create a print on a theme.</li> </ul>	<ul style="list-style-type: none"> <li>Add text or photographic samples to a print.</li> </ul>	<ul style="list-style-type: none"> <li>Use the work of significant printmaker to influence artwork.</li> </ul>
			<b>Land Ahoy</b>		<b>Traders and Raiders</b>	<b>Stargazers</b>	<b>Darwin's Delight</b>
Natural Art		<ul style="list-style-type: none"> <li>Make transient art and pattern work using a range of natural materials.</li> </ul>	<ul style="list-style-type: none"> <li>Draw, paint and sculpt natural forms from observation</li> </ul>	<ul style="list-style-type: none"> <li>Use nature and natural forms as a starting point for artwork.</li> </ul>	<ul style="list-style-type: none"> <li>Represent the detailed patterns found in natural phenomena, such as water and weather.</li> </ul>		<ul style="list-style-type: none"> <li>Create art inspired by or giving an environmental message.</li> </ul>
		<b>The Enchanted Wood</b>	<b>Beachcombers</b>	<b>Predator</b>	<b>Blue Abys</b>		<b>Frozen Kingdom</b>
Landscapes			<ul style="list-style-type: none"> <li>Draw or paint features of landscape from memory, imagination or observation, with some attention to detail.</li> </ul>				<ul style="list-style-type: none"> <li>Draw or paint detailed landscapes that include perspective</li> </ul>
			<b>Beachcombers</b>				<b>Frozen Kingdom</b>



Compare and Contrast		•	• Describe similarities and differences between artwork on a common theme.	• Compare artists, architects and designers and identify significant characteristics of the same style of artwork, structures and products through time.	• Compare and contrast artwork from different times and cultures.	• Describe and discuss how different artists and cultures have used a range of visual elements in their work.	• Compare and contrast artists' use of perspective, abstraction, figurative and conceptual art.
			<b>Street Detectives</b>	<b>Gods and Mortals</b>	<b>Potions</b>	<b>Off with Her Head!</b>	<b>Gallery Rebels</b>
Significant people, artwork and movements		• Describe and explore the work of a significant artist.	• Explain why a painting, piece of artwork, body of work or artist is important.	• Work in the style of a significant artist, architect, culture or designer.	• Explain the significance of art, architecture or design from history and create work inspired by it.		• Explain the significance of different artworks from a range of times and cultures and use elements of these to create their own artworks.
		<b>Memory Box</b>	<b>Muck, Mess and Mixtures</b>	<b>Tremors</b>	<b>Traders and Raiders</b>	<b>Peasants, Princes and Pestilence</b>	<b>Gallery Rebels</b>